

(Following Paper ID and Roll No. to be filled in your Answer Books)

PAPER ID :

Roll No.

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M.C.A.

Theory Examination (Semester-IV) 2015-16

HUMAN COMPUTER INTERACTION AND USER INTERFACE DESIGN

Time : 3 Hours

Max. Marks : 100

SECTION-A

Q1. Attempt all parts. Write answer of each part in Short.

(2x10=20)

- Differentiate between visual icon and textual icon.
- Name five types of interaction tasks through which pointing devices are applicable.
- Discuss the design guidelines for design of human computer interface.
- Define the term Icon and Window.
- Give the difference between single document interface (SGI) and multiple document interface (MDI).
- Write the main components of dialog design.
- Define the term radio button and context menu.
- What is task analysis?
- What are important applications of Human computer interaction (HCI)?
- Differentiate between computer menu and restaurant menu.

SECTION -B

Q2. Attempt any five questions from this section.

(10x5=50)

- Describe human cognitive process.
- Write short notes on "Designing for usability, effectiveness and flexibility".
- Explain how fit among the HCI elements of the human, the computer, and the tasks to be performed leads to performance and well-being.
- Describe the features and functions of WIMP.
- Describe the features of graphics language and speech interface to a computer.
- What are various types of mouses? Distinguish their operations.
- What are the function keys? What are their advantages?
- Define the term "hypertext" and explain how it differs from usual text.

SECTION-C

Attempt any two questions from this section.

(15x2=30)

- What is the guideline for selecting the proper device-based control? Explain in detail.
- Give a brief note about the features of user-interface building tools.
- Write short note on the following:
 - Attitudes and usability goals
 - Acceptability criteria
 - Hyper text and WWW

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